Overview

This brief document describes the installation and operation of the RSP TCP Server. This software is a fork of F4FHH’s version of the RTL TCP Server. This software works with all RSPs (RSP1, RSP1A, RSP2, RSP2pro, RSPduo in single tuner mode).

When the server is run in standard mode, it will be compatible with the RTL TCP protocol. When the server is run in extended mode, all of the features of the RSPs become available and the full ADC bit rate up to 14bits is supported. The extended mode requires the use of a compatible client (such as the ExtIO plugin you can download from our Downloads page, along with the RSP TCP server software)

Downloads Page: https://www.sdrplay.com/downloads
1. Purpose

The purpose of providing this software is to show how the RSP IQ stream can be compatible with existing RTL based software and streaming methods. This software also has an extended mode to fully support all of the RSPs capabilities and 16bit IQ stream values.

2. Recommendations

We have provided the software in both binary (for Windows, Mac and RPi platforms) and in source form. Our recommendation is to use the binaries for the platforms provided, but then build from source if you need to.

3. Released Contents

Some brief descriptions of what is contained in this release.

3.1 Binaries for the Server

For Windows, Mac and Raspberry Pi you can get the latest server binaries from our downloads page (https://www.sdrplay.com/downloads)

PLEASE NOTE: The API 2.13 is required to be installed BEFORE any of these binaries are used.

3.2 Source code for the Server

Our GitHub repository contains the source code to build on any platform supported by the API: https://github.com/SDRplay/RSPTCPserver

PLEASE NOTE: The API 2.13 is required to be installed BEFORE the source code can be built.

3.3 ExtIO Plugin

We have also released an ExtIO plugin that can be used in conjunction with the extended mode of the server to fully exploit all of the functionality of the RSPs

The Windows binary can be found on our Downloads page (https://www.sdrplay.com/downloads)
The source code can be found on our GitHub repository (https://github.com/SDRplay/ExtIO_RSP_TCP)

The plugin will need to be put inside the application installation directory before starting the application. Please note: If using SDRuno (ExtIO version) then the plugin needs to be put into your My Documents folder.

4. Acknowledgements

SDRplay acknowledges the efforts made by the authors of the relevant previous builds and provides these binaries and source code as free software for the RSP community.

All software remains the property of the respective authors.
5. Starting with the Server

If you are using binaries, skip to 5.2

5.1 Building from Source Code

Once the API is downloaded and installed, follow these steps to build and install the server software. If you are building on Windows, use the Visual Studio solution in the GitHub repository, otherwise...

git clone https://github.com/SDRplay/RSPTCPServer.git
cd RSPTCPServer
mkdir build
cd build
cmake ..
make
sudo make install

5.2 Run the Server Executable

rsp_tcp <command line options>

Usage: [-a listen address (default: 127.0.0.1)]
[-p listen port (default: 1234)]
[-d RSP device to use (default: 1, first found)]
[-P Antenna Port select* (0/1/2, default: 0, Port A)]
[-T Bias-T enable* (default: disabled)]
[-R Refclk output enable* (default: disabled)]
[-f frequency to tune to [Hz]]
[-s samplerate in Hz (default: 204800 Hz)]
[-n max number of linked list buffers to keep (default: 500)]
[-v Verbose output (debug) enable (default: disabled)]
[-E RSP extended mode enable (default: rtl_tcp compatible mode)]
[-A AM notch enable (default: disabled)]
[-B Broadcast notch enable (default: disabled)]
[-D DAB notch enable (default: disabled)]
[-F RF notch enable (default: disabled)]
[-b Sample bit-depth (8/16 default: 8)]

Please note that the -E option enables the new extended mode. In this mode, all of the functionality will be available from the client, however this will require a compatible client such as the ExtIO plugin we have provided with this release. Some RSP functionality can be achieved in “RTL compatible” mode by using the command line options to enable RSP functions such as ports, hardware notches and Bias-T

5.3 Examples

1. Running the RSP TCP Server in extended mode on a remote PC whose IP address is 192.168.0.43, this would then be connected to by a compatible client using 192.168.0.43:1234 as the server address.

   rsp_tcp -E -a 192.168.0.43

2. Running the RSP TCP Server in RTL mode AND running the client software on the SAME machine with the DAB notch and Bias-T enabled. The client software would use 127.0.0.1:1234 as the server address.

  _rsp_tcp -D -T
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