

## Experiment of Noise Cancellation by RSPduo / SDRuno + Linrad (SDR Soft) Part 2 (Operation)

After completing the setting with Part 1 (Settings), we performed an experiment to actually cancel the noise. Since there was no suitable noise sample, we added virtual QRM (noise) to SG using a distance of 10 - 20 Hz from the beacon frequency (50 MHz band).

I'll explain it while watching the actual video screen. Please watch the video by clicking the link to Youtube below. <https://youtu.be/o5-jLNAn-1s>

time	Description
00 "-05"	Reception on the L channel (Ant 1). Since the phase of the R channel is shifted by 90 degrees, it is not received.
05 "-12"	Reception on R channel (Ant 2). Since the phase of the L channel is shifted by 90 degrees, it is not received.
12 "-19"	Turn on SG. Noise (QRM) can be confirmed in the SDRuno AUX SP window of Instances 1 and 2, respectively.
19 "-35"	Adaptation started, after stabilization, Adaptation finished. (Fixed-> Adapt-> Fixed)
35 "-38"	Reception at the phase where the noise becomes maximum. The beacon is masked and almost inaudible.
38 "-51"	Reception at the phase where the noise becomes minimum. Only the beacon can be heard. (Phase shifted by 90 degrees from the above.)
51 "-56"	Return to reception at the phase where the noise becomes maximum.
56 "-1 '06"	SG is turned off in the above state.

### Explanation of Linrad 's Polarization Window

L at the start of each Linrad phase is 0 degree. In this state, only the L channel appears in the audio output. Next, when you click the "O" button, the phase of L is 90 degrees and the phase of R is 0 degree, and only the R channel is output as sound. "Adapt" In the condition that it returns to "Fixed" after automatic adjustment, the strongest signal in the filter band is output by the combination of L + R phases. From this state, clicking the "O" button changes the phase by 90 degrees, so the noise disappears and only the beacon signal is output. This is a simple experiment. As the API for RSPduo improves in the future, diversity

reception such as noise cancellation will be possible with a simpler setup. Regarding the setting edition, please refer to the following. [Experiment of](#)

[Noise Cancellation by RSPduo / SDRuno + Linrad \(SDR Soft\) Part 1 \(Setting\)](#). === End of Contents ===

Control panel for a low-pass filter. The left sidebar shows a low-pass filter icon with 'L' and a 'Fixed' button. The main display shows parameters for three stages:

[dB]	-50.0	+0.0	+0.0
[deg]	+0.0	+0.0	+0.0

Control panel for a high-pass filter. The left sidebar shows a high-pass filter icon with 'H' and a 'Fixed' button. The main display shows parameters for three stages:

[dB]	+50.0	-50.0	+0.0
[deg]	-180.0	+0.0	+0.0

Control panel for a resonance filter. The left sidebar shows a resonance icon with 'R' and a 'Fixed' button. The main display shows a value of 80.

Control panel for a low-pass filter. The left sidebar shows a low-pass filter icon with 'L' and a 'Fixed' button. The main display shows a value of 170.

